



Notice of Race
New Zealand Blokart Association Inc.
2019 Teams Racing
Higgins Blokart Park, Napier
Sunday 20 October 2019

Teams racing is great fun. Teams of up to 5 karts race against two other teams at a time. (Max of 15 karts on the track at a time). Points are awarded to each team based on the best 4 placings of the team. Teams can be made up of any weight combinations but clubs are asked to ensure that each team has a mix of sailing abilities. It is hoped that people new to racing be encouraged to have a go and to be coached by the better sailors. During the course of the day, all teams will sail against each other. Come and have a go, we would love to see you.

Camping on site at the venue is available for camper trucks and caravans with a self-containment certificate.

Storage: Blokart on site storage Friday and Saturday nights: At their own risk, entrants may leave blokarts and gear on site which may be in a tent or in the open. Somebody may be on site to provide a limited form of security. The Hawkes Bay Blokart Club, will not be held liable for any loss, theft or damage.

Date and times:

Sunday 20 October from 8.00 am - **registration and set up**

- 9.30 am briefing (compulsory attendance)
- Race start as soon as practicable after briefing
- 3.30 pm approx. race finish. **Prize Giving 4pm**
- Times are flexible depending on conditions

Teams racing entries:

Enter your 5 person team by email to rharray@xtra.co.nz , with the following information

- Team name
- Sailors name
- Transponder numbers (or "hire")
- Entries Close **Monday 30 September 2019** at 7 pm
- If you have fewer than 5 sailors in your team, let Russell know early so other team members can be assigned to create a composite club team.
- Club teams should **contain a mix of ability**

Entry fees:

- **\$20** per person paid as a team on the day.
- **\$5** per transponder hire

Course and start rules

Will be outlined at the briefing

Teams Race Format and Rules:

- A change of rules at the briefing takes precedent over these written rules
- A team will consist of up to 5 blokart sailors
- Only the first 4 finishers of each team count for points in each match
- A team will race 2 other teams for each match
- All teams will race every other team in a round robin format **weather dependant**.
- Finishers will not re-cross the finish line once the chequered flag is up and must exit the course as soon as possible.
- Re-crossing the finish line will result in DSQ of that sailor
- After the first four blokarts in each team have finished, the race may be stopped
- Keep talking, common sense and sportsmanship prevails
- A sailor may sail another competitor in the same match away from the mark if executed in a safe manner and within the rules.

Racing will be in accordance with the IBRA Rule Book Edition 6 (Published September 2017). This can be read on the NZ Blokart Association website at <https://www.bai.co.nz/blokart-sailing/rules/> . The Rules are to be read in conjunction with the Sailing Instructions which notify changes to the Rules. If applicable, other changes will be advised during a briefing.

- a) The sailing course and start sequence will be explained at the briefing and may be changed during the day. A dial up direction will be advised during the briefing. Competitors must start on the tack specified during briefing. Competitors will be advised of any changes to the sailing course or start sequence in a briefing
- b) Electronic timing may be used by sailors and all blokarts will have a transponder located as per instructions.
- c) Prior to each team's first race all karts will go over the timing loop when requested to check transponders
- d) Race officials will make the decision whether to start a race or not.
- e) The race officials may shorten or abandon a race after it has started.
- f) Sails and equipment must not be changed once in the designated pre-start area and blokarts may not leave it until called to the start line. At the discretion of the race officials, sail or equipment changes may be permitted.
- g) Dial-up will be 2 minutes, and race duration will be for a set time or a set number of laps at the Race Committee's discretion.
- h) The "zone" (see Appendix A of IBRA Rules) is 5 metres or as advised at a briefing. The zone may be extended depending on wind strength.
- i) The grass is not an obstruction unless redefined at a briefing.
- j) Provisional results will be posted as quickly as possible after each race and the posting time will be noted on the results sheet. Competitors have 30 minutes after provisional results have been posted to advise a race officer in writing of any observed discrepancy. A Results Discrepancy Advice form will be available.
- k) Protest fee: \$10 returned to protester if the protest is upheld
- l) Protest panels will be made up of race officers and experienced sailors as needed
- m) Competitors may be called upon to do marshalling duty. A schedule will be advised prior to marshals being required.

Updated rules for event:

Venue specific obstructions and safety rules will be covered at briefing

B.5.7 Race Numbers – IBRA Rule B.5.7 is reworded to the following:

Race numbers are not required. Coloured pulley whip flags to identify each will be supplied

C.3 Safety Equipment – IBRA Rule C.3 is reworded to the following:

Competitors must wear helmets, enclosed footwear, and gloves while the blokart is in motion.

C.6 Briefing – IBRA Rule C.6 is reworded to the following:

Briefing will be held prior to commencement of racing on the day and further briefings may be carried out at a central point for all competitors or in the start area with each racing group advised immediately prior to their race. Competitors must attend each briefing and no competitor may sail on the race track unless they have been briefed.

E.8 Upwind / Downwind – IBRA Rule E.8 **This rule may not apply due to the small size of the venue.**

Port and Starboard rules will apply.

E.17e **Start Sequence** – IBRA Rule E.17e is reworded to the following:

The start sequence shall be as follows:

- 5 second countdown to the Two (2) minute – preparatory signal
- One (1) minute – green flag raised vertical
- Thirty (30) seconds – Green flag held horizontally
- Zero (0) – race start, green flag dropped

Sound signals take precedence over flag signals and / or verbal countdowns and/or any other visual signals, which are for assistance only and the failure of such systems will not be cause for redress. If the sound system fails, then the flags will be used

Scoring System

Team points for each match in a 3 team race:

- win 5
- draw for first 4
- second 3
- draw for second 2
- third 1
- DNC 0

Bonus points:

1, 2, 3 finish, 1 bonus point

Team places overall will be based on the cumulative points over the event. If a full round is not completed (not all teams have sailed the same number of races) then the average points for the teams will be used to determine the placings.

If there is a draw between teams at the end of racing then the winner of the final round robin match will take the highest placing. If this doesn't decide the winner then the team with the highest points of the first round robin will be the winner.

The idea for this event is to bring blokart sailors together from different areas for a fun day but within a competitive environment.

Enjoy yourself.